# Memory plus Meta-Learning

Deepest Season 6

August 31, 2019

정재원

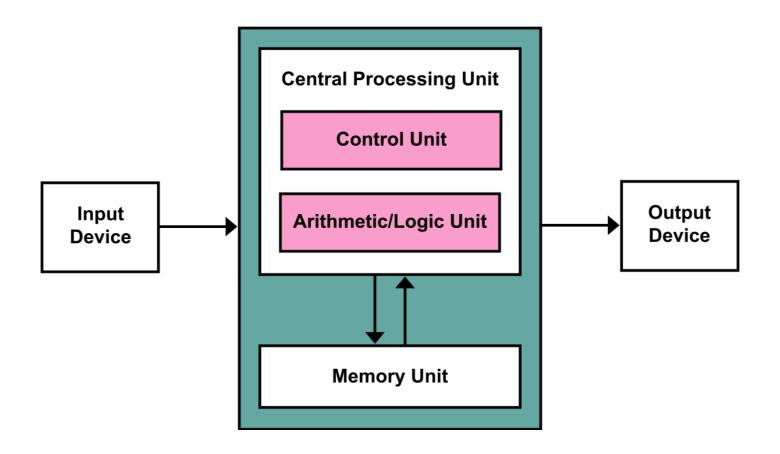
#### **Outline**

- 1. Introduction to Meta-Learning
- 2. Neural Networks with Memory
  - Neural Turing Machine (NTM) (arXiv 2014)
  - Differentiable Neural Dictionary (DND) (ICML 2017)
- 3. Memory + Meta-Learning
  - One-Shot Learning with Memory Augmented Neural Networks (arXiv 2016)
  - Been There, Done That: Meta-Learning with Episodic Recall (ICML 2018)
  - Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

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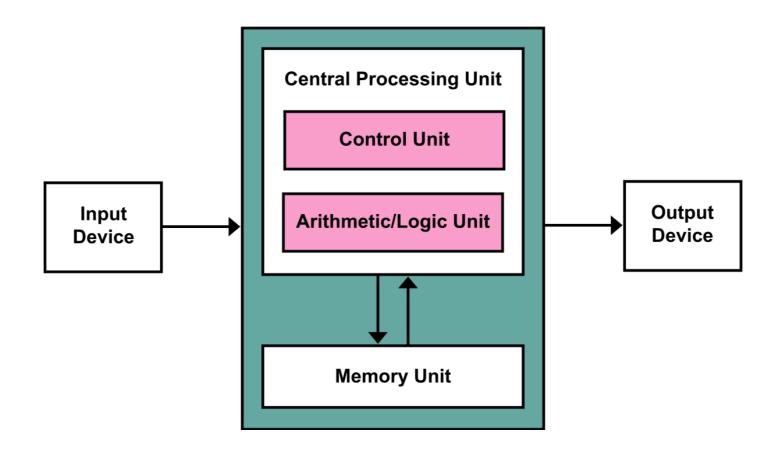
- Neural Turing Machine (NTM) (arXiv 2014)



#### **Von Neumann Architecture**

- 1. Load program and data from memory unit
- 2. Perform arithmetic and logical operations
- 3. Store results back into memory unit

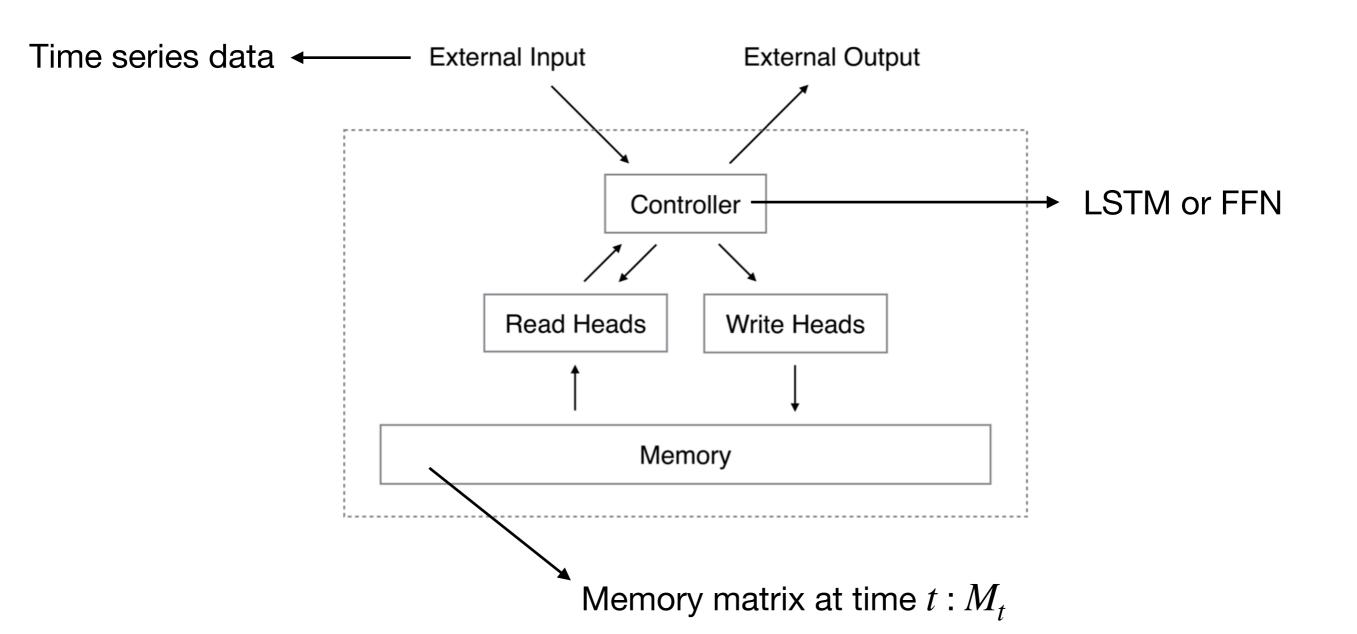
- Neural Turing Machine (NTM) (arXiv 2014)



#### Three **fundamental mechanisms** of computer programs:

- 1. Elementary operations (e.g. arithmetic operations)
- 2. Logical flow control (branching)
- 3. External memory

- Neural Turing Machine (NTM) (arXiv 2014)



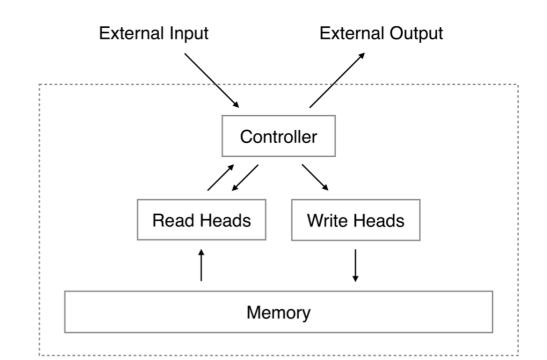
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#### Reading from memory

$$\mathbf{r}_t \longleftarrow \sum_i w_t(i) \mathbf{M}_t(i)$$

#### Writing to memory

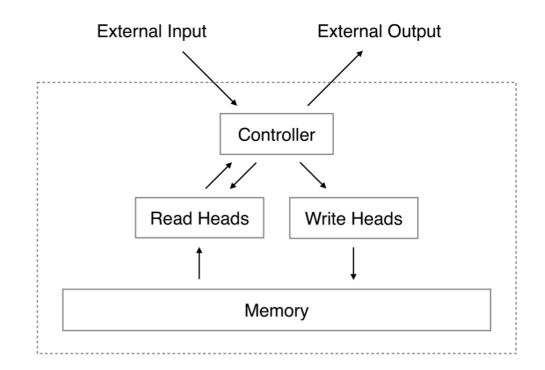
$$\mathbf{M}_t(i) \longleftarrow \mathbf{M}_{t-1}(i) \left[ \mathbf{1} - w_t(i) \mathbf{e}_t \right] + w_t(i) \, \mathbf{a}_t$$
 erase add

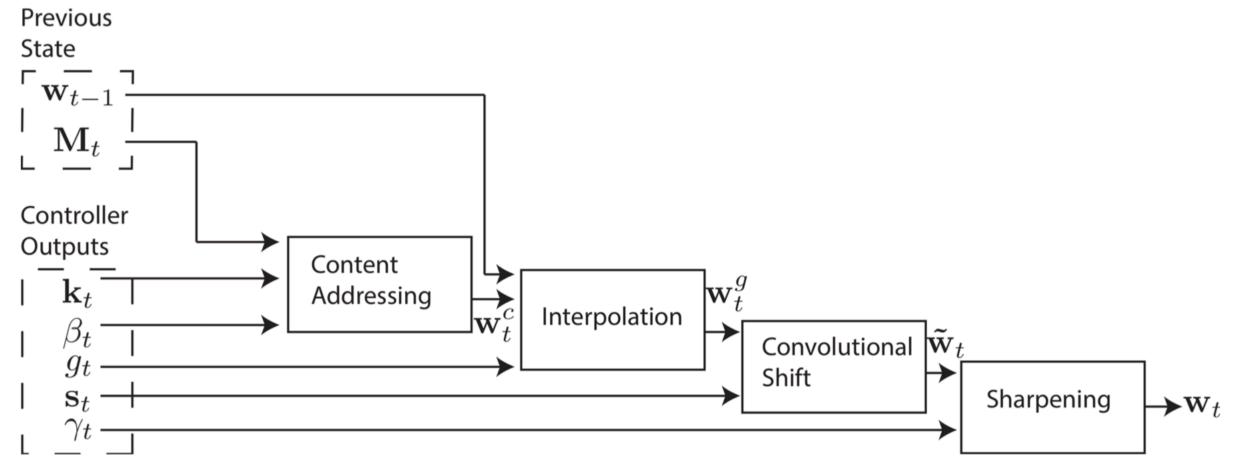


- Neural Turing Machine (NTM) (arXiv 2014)

#### Addressing

Content-based + Location-based

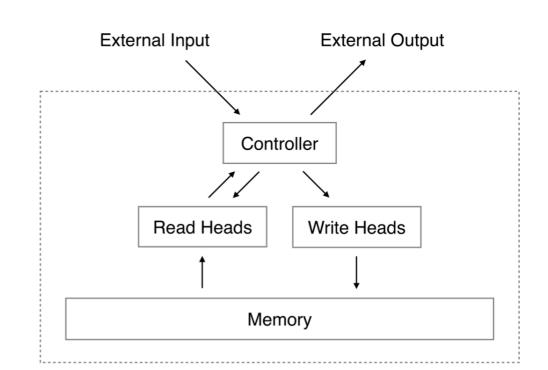


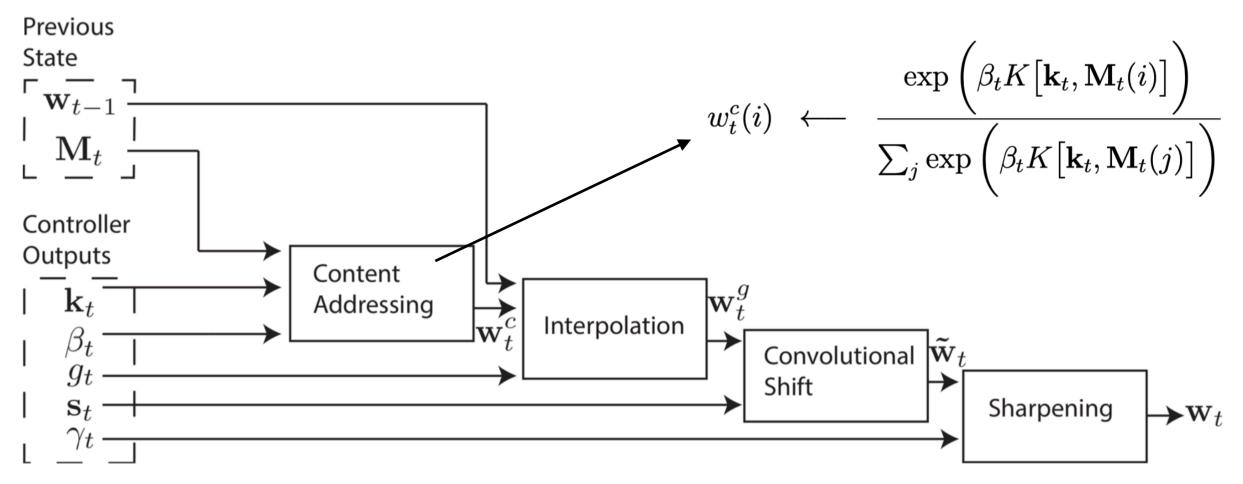


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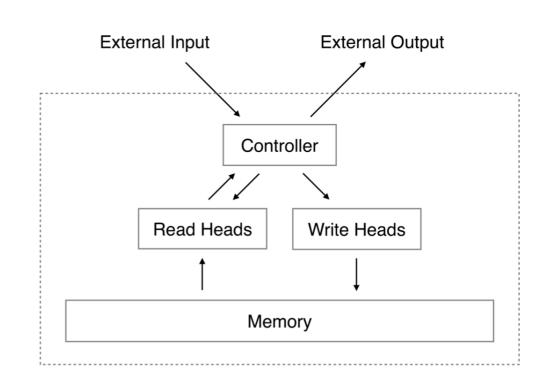


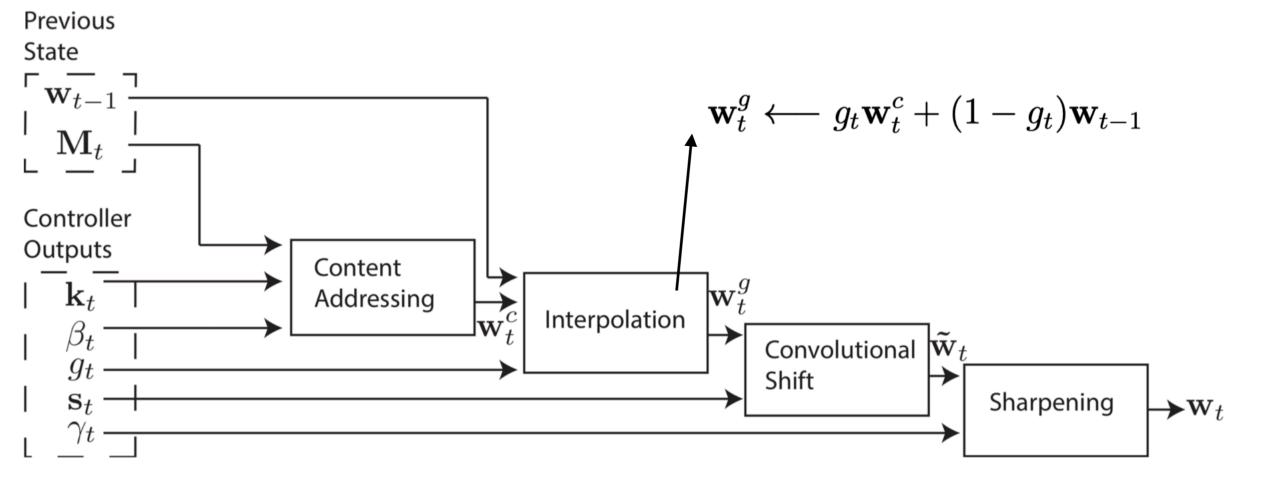


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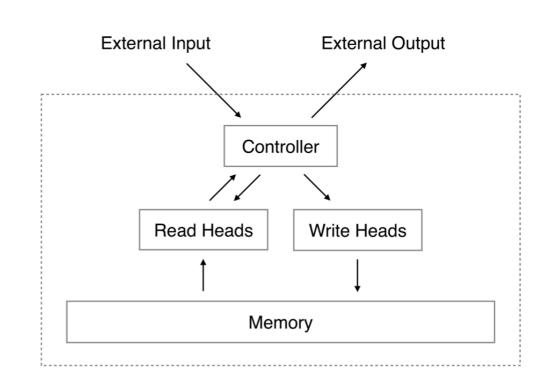


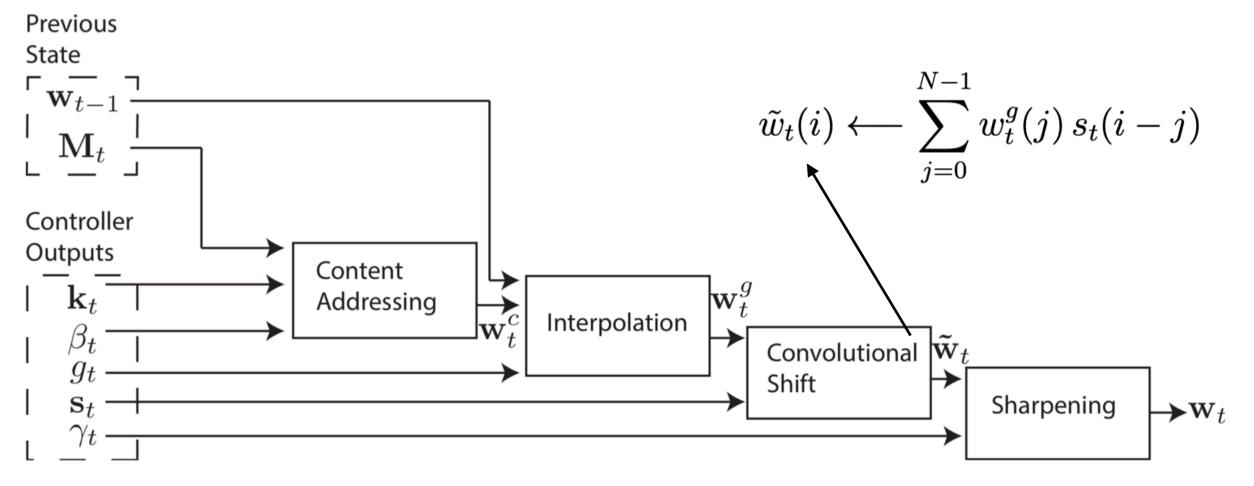


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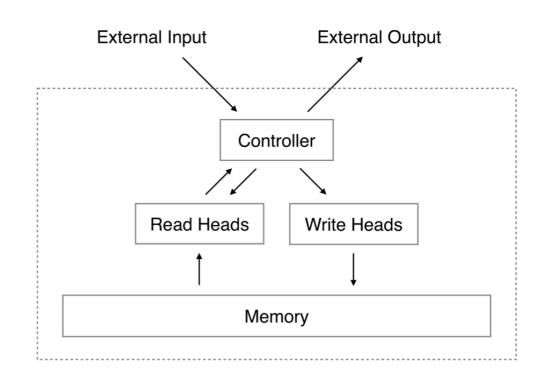


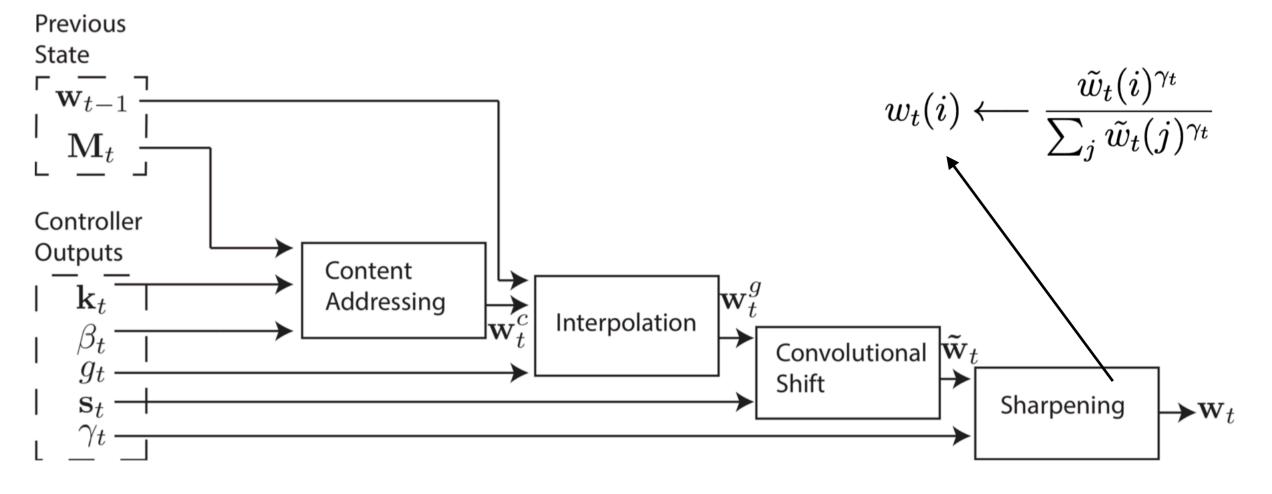


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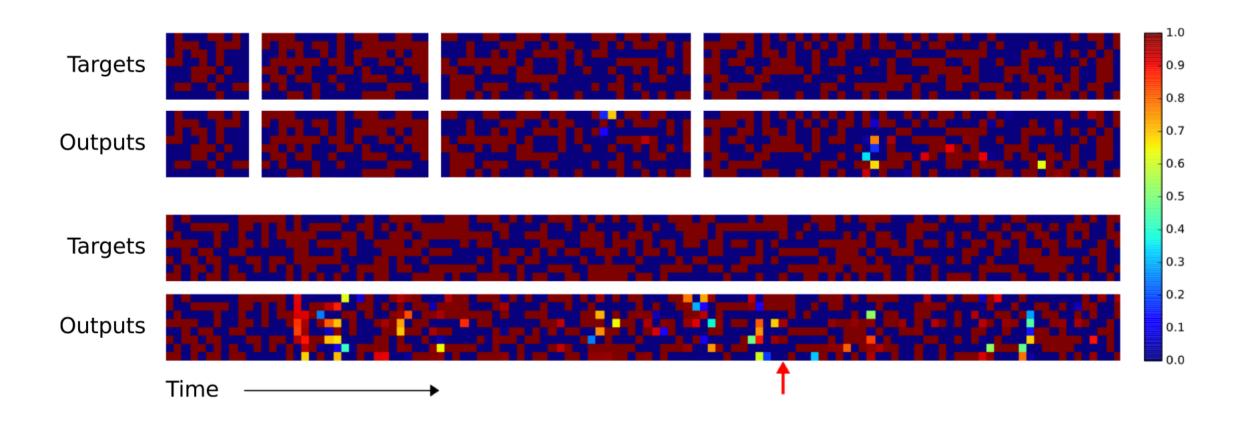




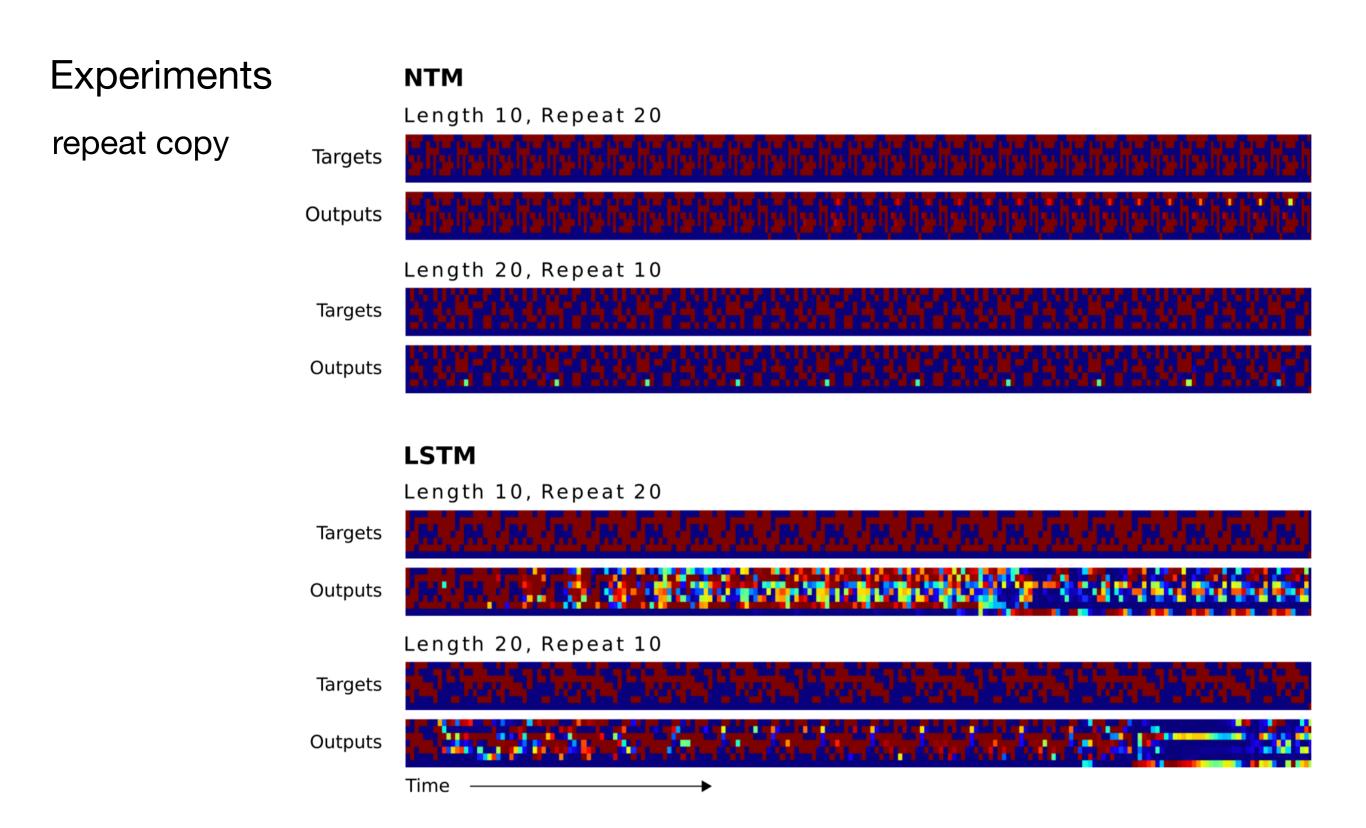
- Neural Turing Machine (NTM) (arXiv 2014)

#### **Experiments**

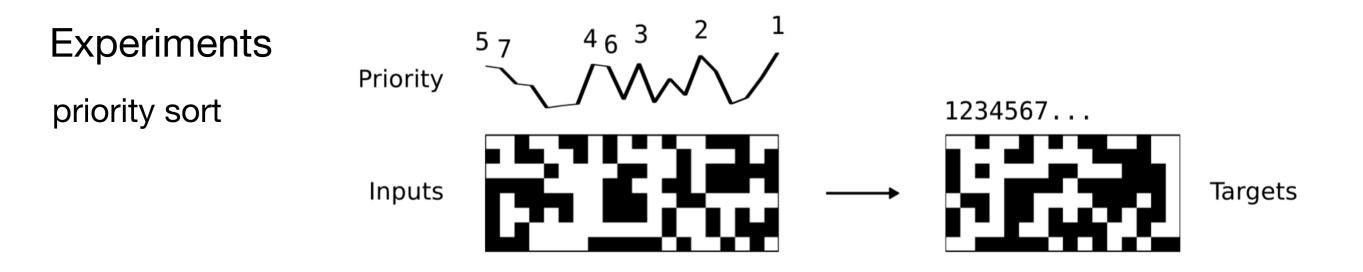
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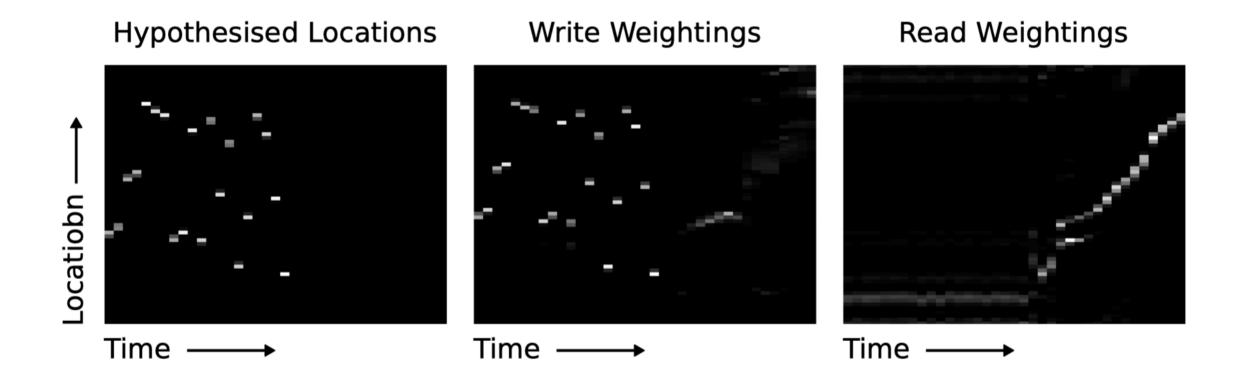


- Neural Turing Machine (NTM) (arXiv 2014)



- Neural Turing Machine (NTM) (arXiv 2014)





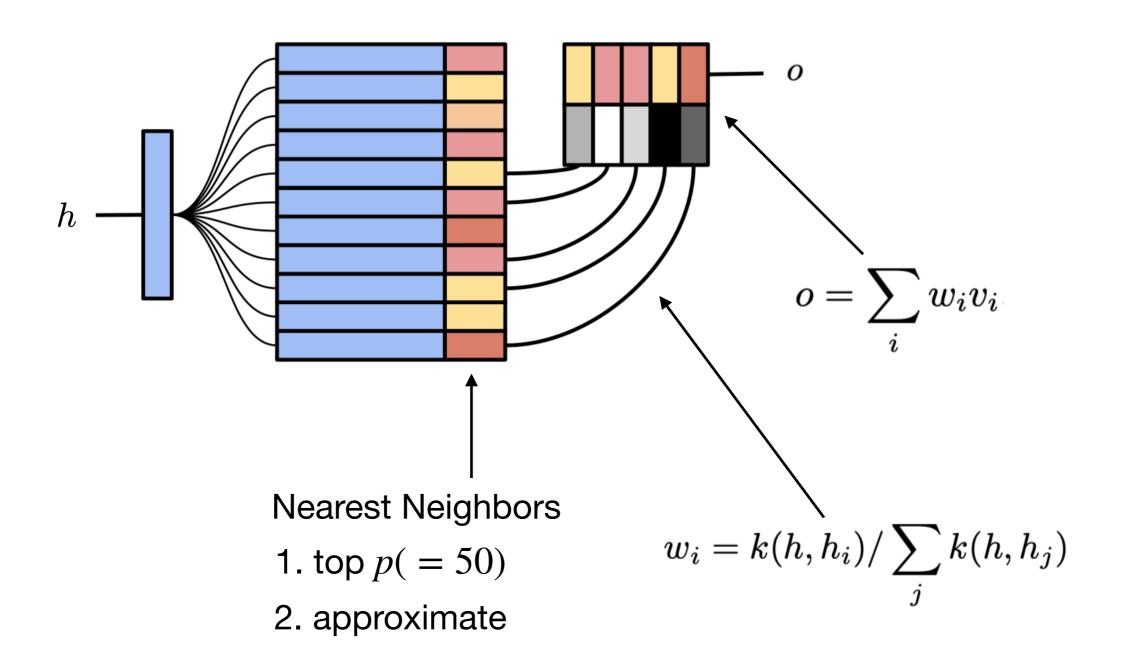
- Neural Episodic Control (NEC) (ICML 2017)

A DQN agent consisted of:

- 1. Differentiable Neural Dictionary (DND):
  - A key-value based memory module  $M_a = (K_a, V_a)$
- 2. A CNN that processes pixel images s
- 3. A final network that converts memory read-outs to Q(s,a) values

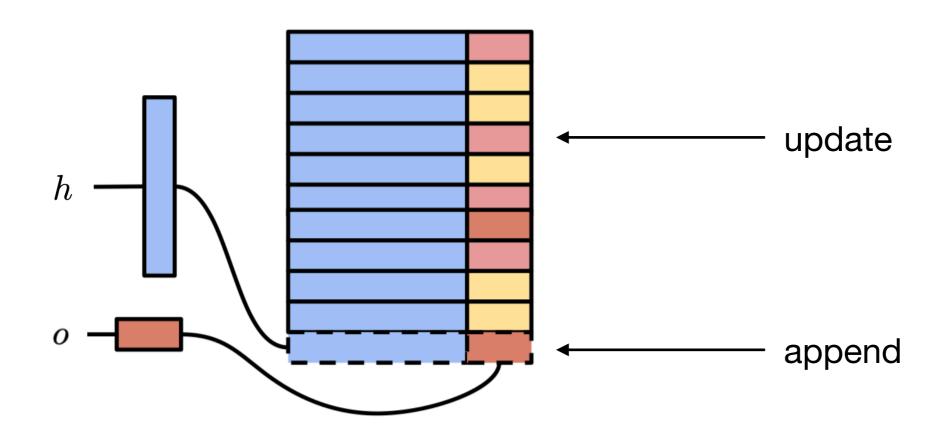
- Neural Episodic Control (NEC) (ICML 2017)

#### Reading from memory



- Neural Episodic Control (NEC) (ICML 2017)

#### Writing to memory



- Neural Episodic Control (NEC) (ICML 2017)

```
Algorithm 1 Neural Episodic Control
              \mathcal{D}: replay memory.
              M_a: a DND for each action a.
              N: horizon for N-step Q estimate.
              for each episode do
                 for t = 1, 2, ..., T do
                   Receive observation s_t from environment with em-
                   bedding h.
Read from memory | Estimate Q(s_t, a) for each action a via (1) from M_a
                    a_t \leftarrow \epsilon-greedy policy based on Q(s_t, a)
                    Take action a_t, receive reward r_{t+1}
  Write to memory | Append (h, Q^{(N)}(s_t, a_t)) to M_{a_t}. \leftarrow N-step Q-learning
                    Append (s_t, a_t, Q^{(N)}(s_t, a_t)) to \mathcal{D}.
                    Train on a random minibatch from \mathcal{D}.
                 end for
              end for
```

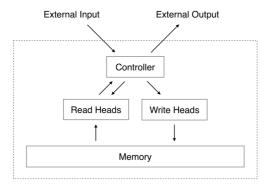
- One-Shot Learning with Memory-Augmented Neural Networks (arXiv 2016)

NNs with large memory are known to be quite capable of meta-learning.

However, RNNs are not scalable enough.

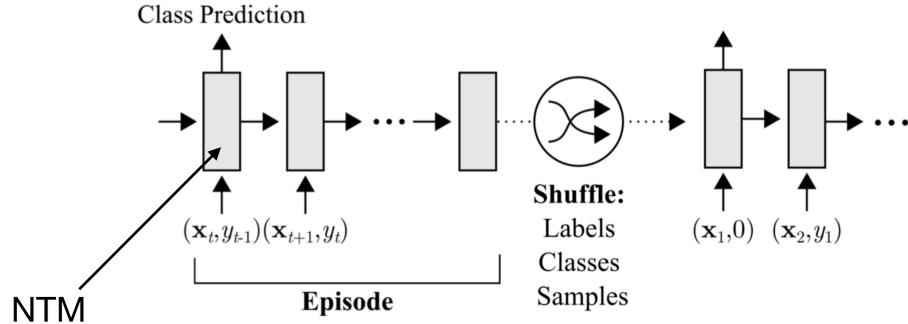
#### Further requirements?

- 1. Stores information in memory in a representation that is both **stable** and **element-wise addressable**.
- 2. The number of parameters should not be tied with the size of the memory.
- ⇒ Memory-Augmented Neural Networks (MANN)
   e.g. NTM (Graves et al.), Memory Networks (Weston et al.)



- One-Shot Learning with Memory-Augmented Neural Networks (arXiv 2016)



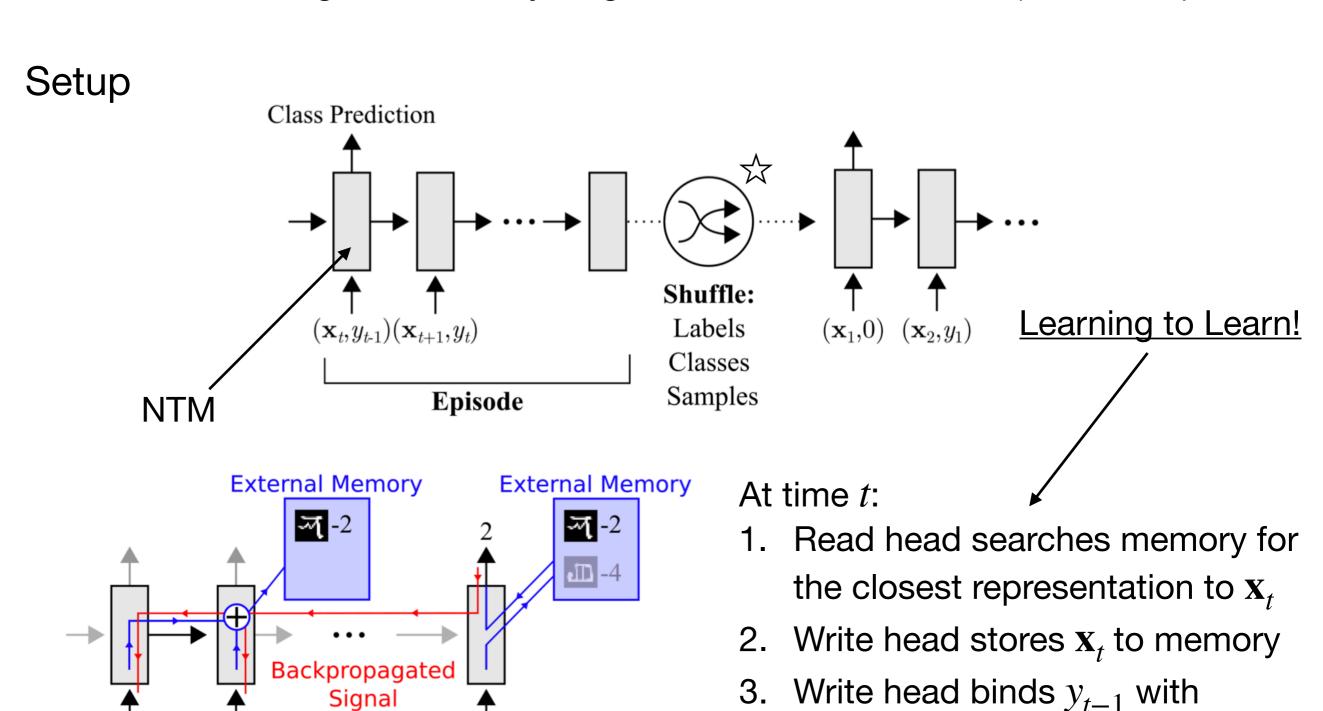


Task/Episode 
$$D = \{(\mathbf{x}_t, y_t)\}_{t=1}^T$$

$$\text{Optimization} \quad \theta \, {}^* = \operatorname{argmin}_{\theta} \, \mathbb{E}_{D \sim p(D)} \left[ L(D; \theta) \right]$$

Training input 
$$(\mathbf{x}_0, \text{null}), (\mathbf{x}_1, y_0), \dots, (\mathbf{x}_T, y_{T-1})$$

- One-Shot Learning with Memory-Augmented Neural Networks (arXiv 2016)



 $\mathbf{x}_{t+n}$ :

**Retrieve Bound Information** 

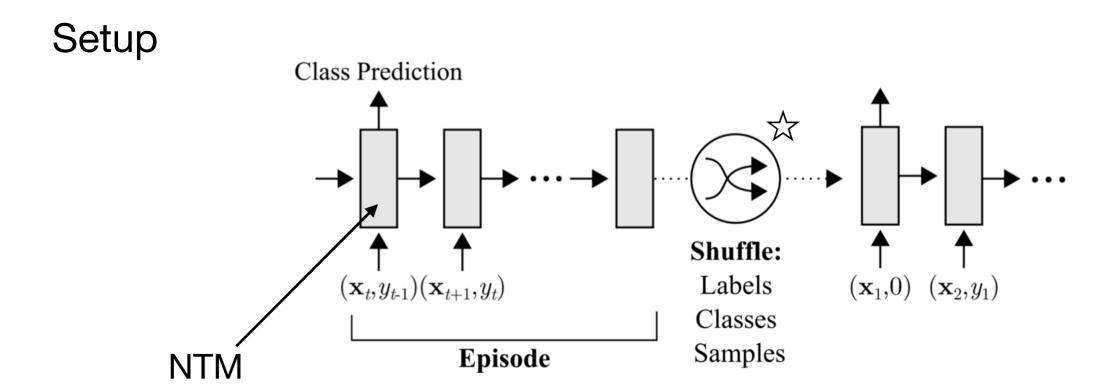
 $y_{t-1}$ :

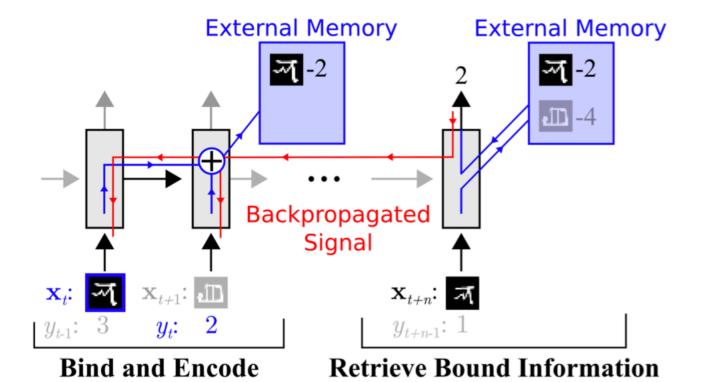
**Bind and Encode** 

representation of  $\mathbf{x}_{t-1}$  in memory

Wipe memory after each episode

- One-Shot Learning with Memory-Augmented Neural Networks (arXiv 2016)





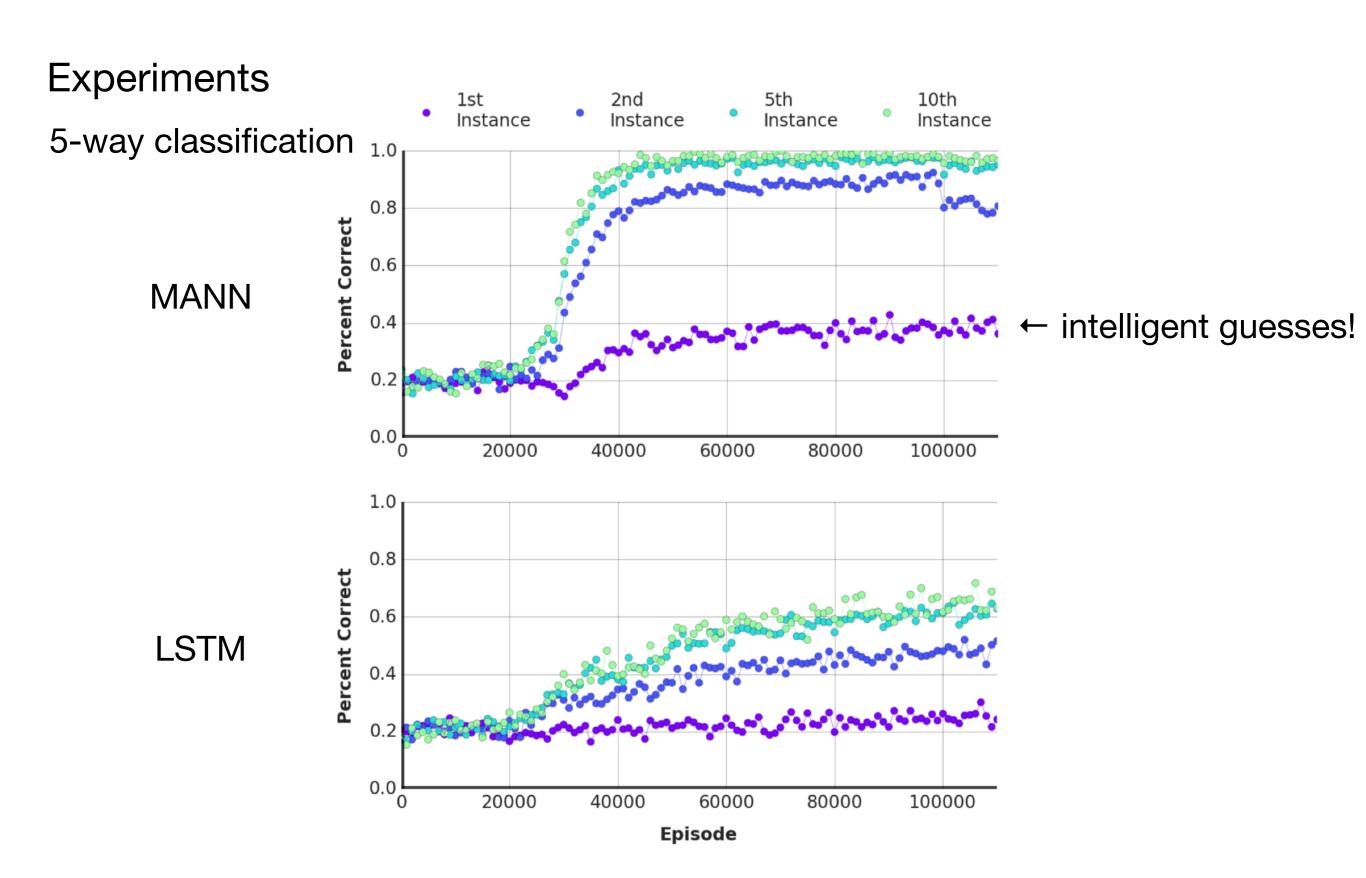
Reading from memory

Same as original NTM

Writing to memory

- Erase least recently used slot
- Update latest read slot or write to new slot

- One-Shot Learning with Memory-Augmented Neural Networks (arXiv 2016)



- Been There, Done That: Meta-Learning with Episodic Recall (ICML 2018)

Meta-learning agents are good at rapidly learning new tasks.

However, they forget previously learned tasks.

In naturalistic environments, learners are confronted with

- 1. an open-ended series of related yet novel tasks, within which
- 2. previously encountered tasks identifiably reoccur.

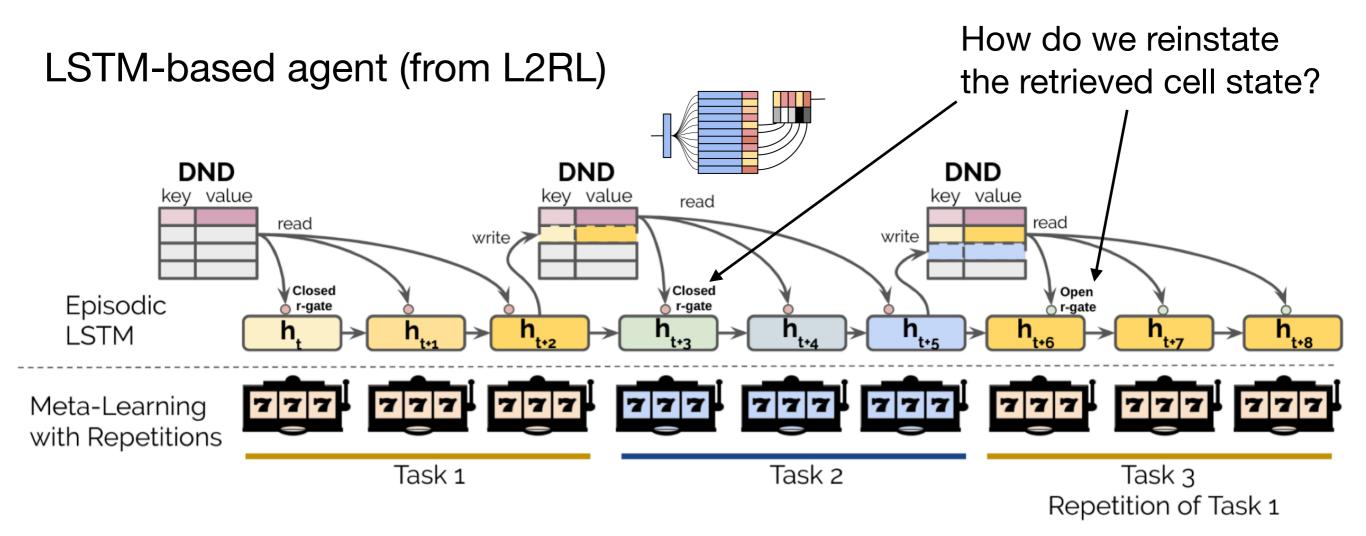
Sample uniformly without replacement from from a bag of tasks

$$S = \{t_1, t_2, \dots, t_{|S|}\}$$

that contains duplicates of each task.

Each task is consisted of MDPs m and **context** c. That is,  $t_n = (m_n, c_n)$ .

- Been There, Done That: Meta-Learning with Episodic Recall (ICML 2018)

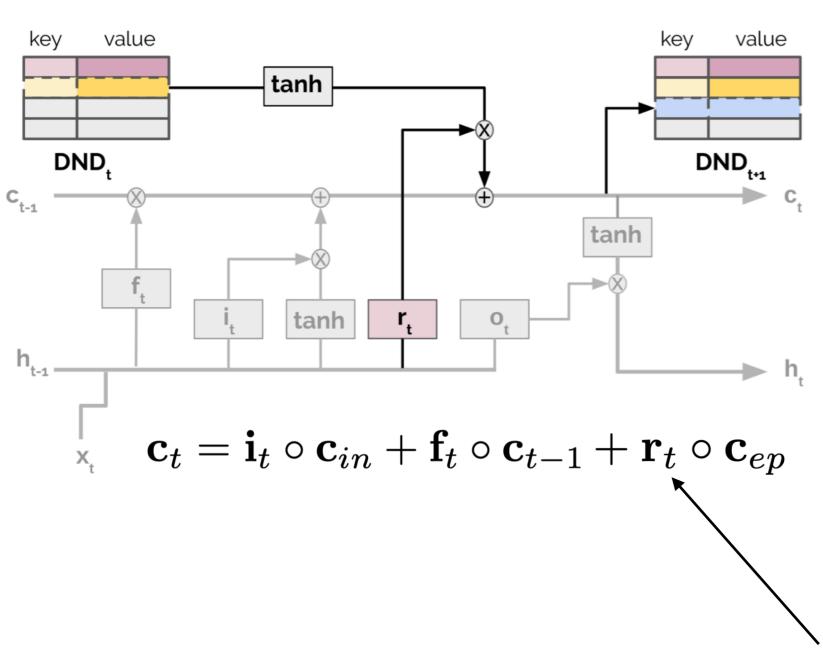


Key: Context *c* 

Value: LSTM cell state

- Been There, Done That: Meta-Learning with Episodic Recall (ICML 2018)

#### **Episodic LSTM**



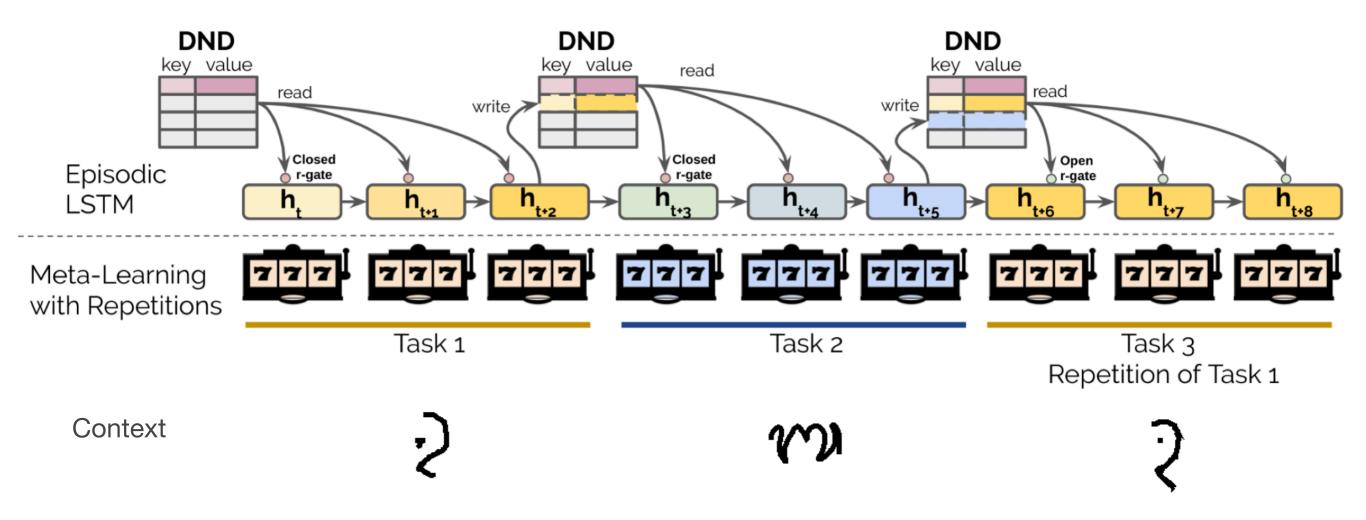
Reinstatement Gate

- Been There, Done That: Meta-Learning with Episodic Recall (ICML 2018)

#### Experiments

Using Omniglot characters as contexts

Each time a task reoccurs, a different drawing of the character shown to the agent!



- Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

Can we shift neuron activation values based on the current task?

⇒ Conditionally Shifted Neurons (CSN)

#### **Description Phase**

- 1. Process  $D_{\tau}$  and extracts conditioning information.
- 2. Generate activation shifts and stores them in a key-value memory.

#### **Prediction Phase**

- Retrieve shifts from memory and applies them to the neurons.
- 2. Produces predictions for unseen datapoints.

- Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

#### Conditionally Shifted Neurons (CSN)

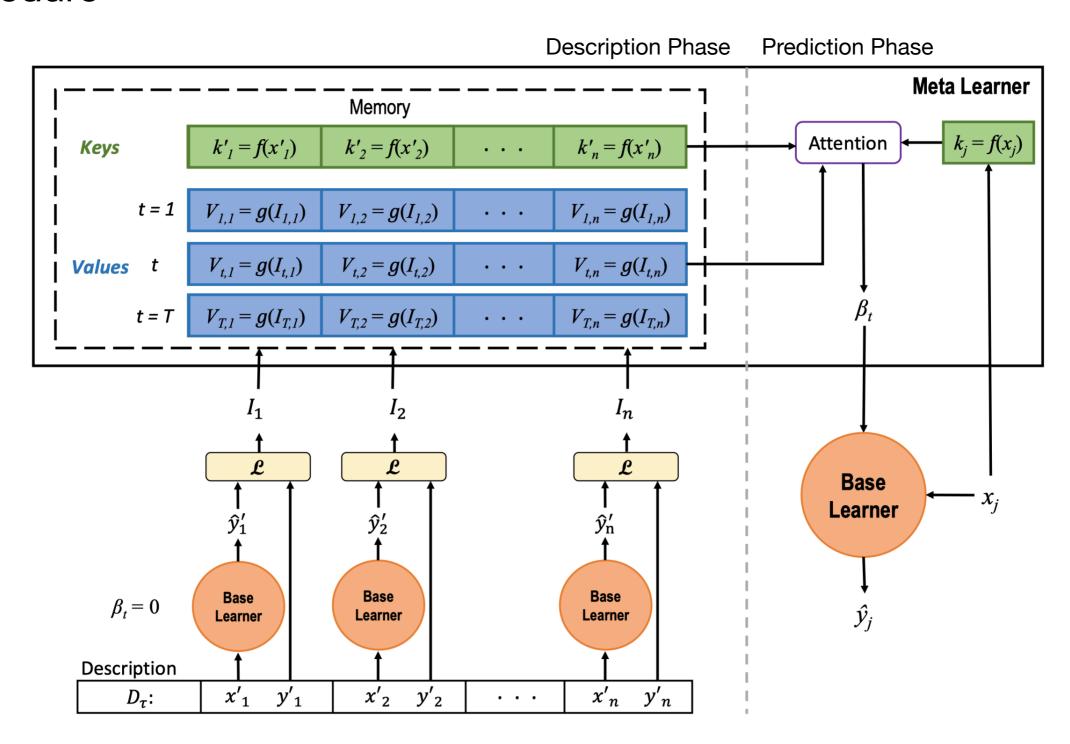
for simple feed-forward networks

$$h_t = egin{cases} \sigma(a_t) + \sigma(eta_t) & t 
eq T & ext{non-output layers} \\ ext{softmax}(a_t + eta_t) & t = T & ext{output layer} \end{cases}$$
 pre-activation vector conditional shift vector

$$a_t = W_t h_{t-1} + b_t$$

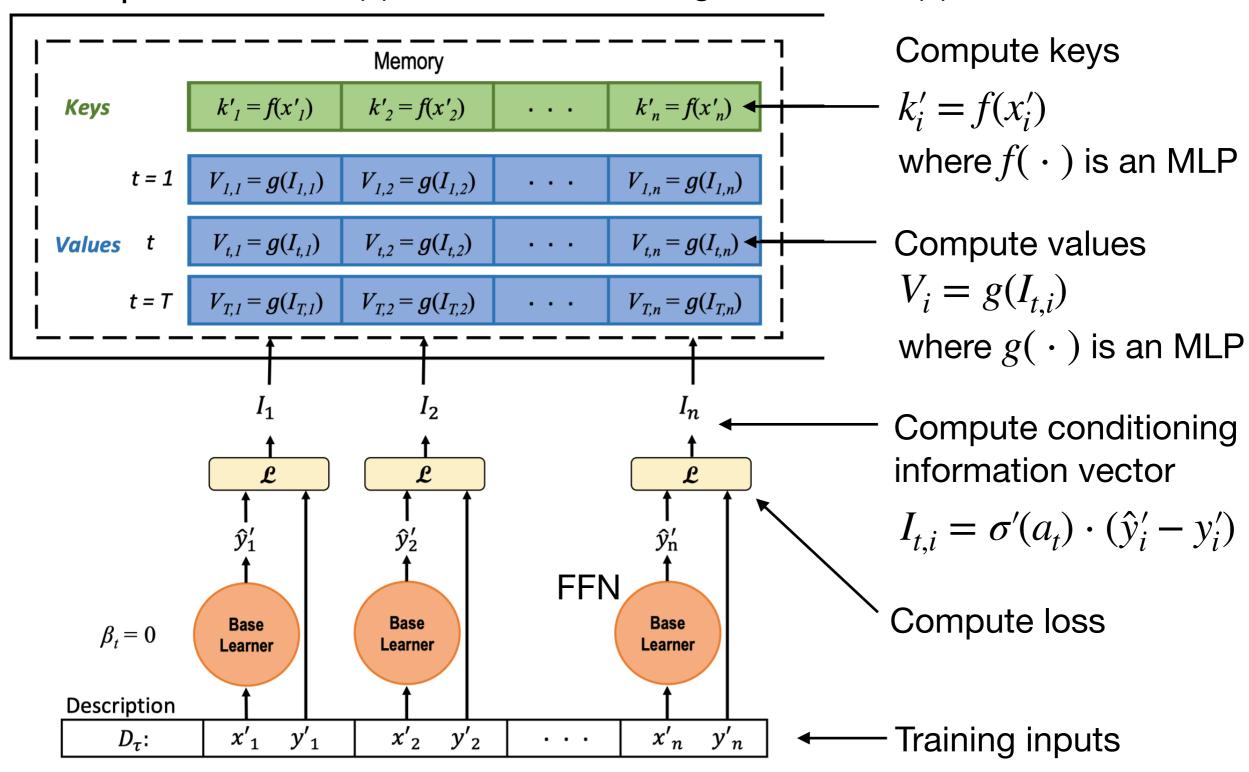
- Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

#### Procedure



- Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

Description Phase (1) Extract conditioning vectors and (2) store them in memory



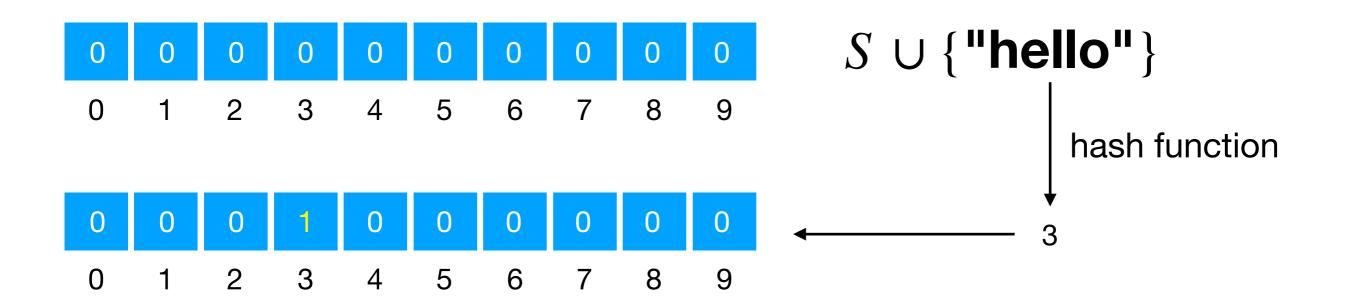
- Rapid Adaptation with Conditionally Shifted Neurons (ICML 2018)

CSN can be applied pretty easily to ResNets, CNNs, and LSTMs.

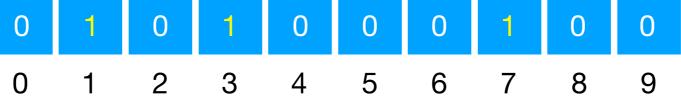
SOTA performance on Mini-ImageNet 5-way classification at its time!

- Meta-Learning Neural Bloom Filters (ICML 2019)

Bloom Filters: answers set membership queries







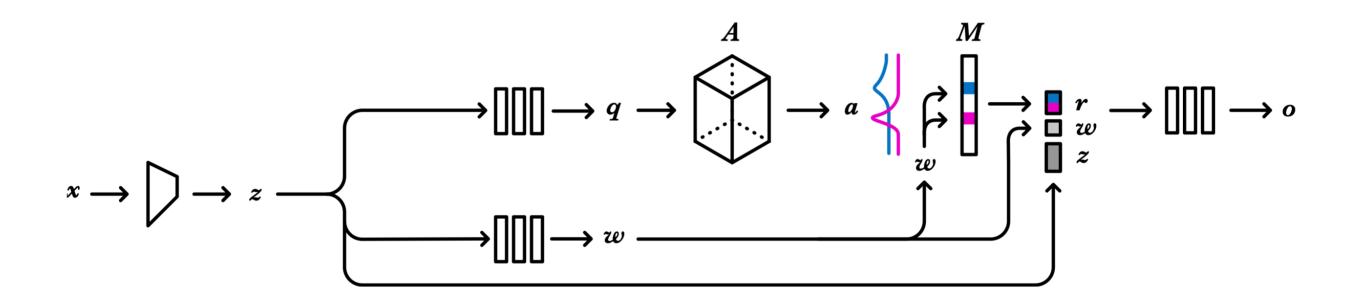
- Meta-Learning Neural Bloom Filters (ICML 2019)

Replacing algorithms with neural networks

- 1. those that are configured by heuristics
- 2. those that do not take advantage of the data distribution

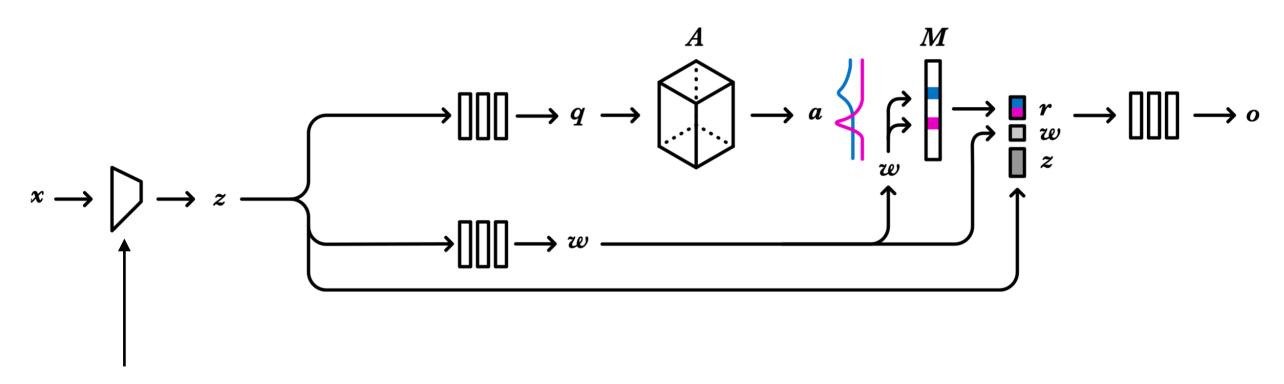
- Meta-Learning Neural Bloom Filters (ICML 2019)

**Neural Bloom Filter** 



- Meta-Learning Neural Bloom Filters (ICML 2019)

#### **Neural Bloom Filter**

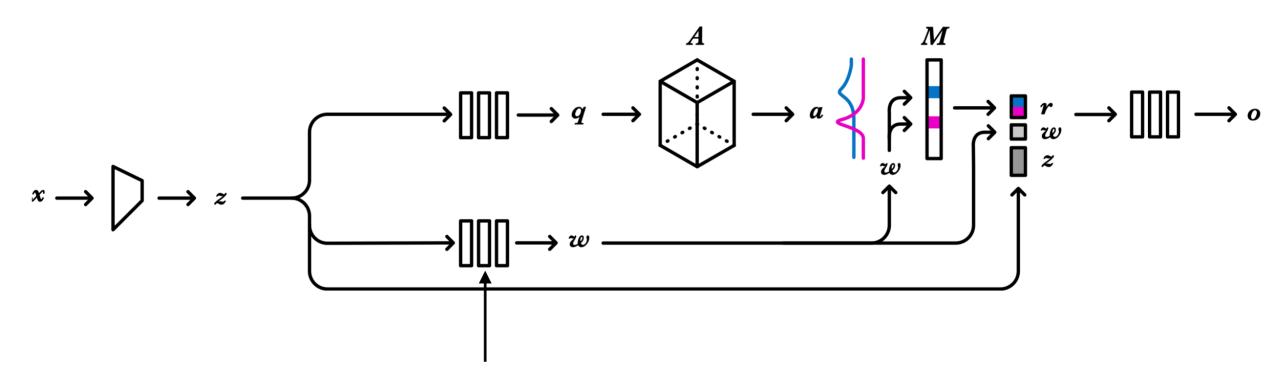


#### **Encoder network**

- 3-layer CNN for images
- 128-hidden unit LSTM for text

- Meta-Learning Neural Bloom Filters (ICML 2019)

**Neural Bloom Filter** 

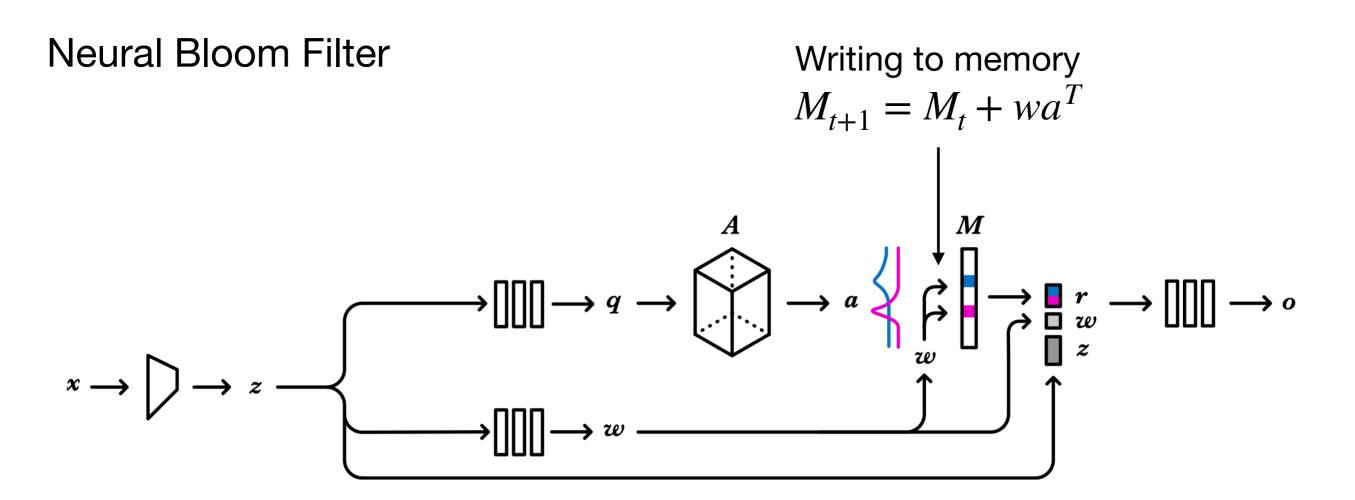


Query and write word network

- 3-layer MLPs

- Meta-Learning Neural Bloom Filters (ICML 2019)

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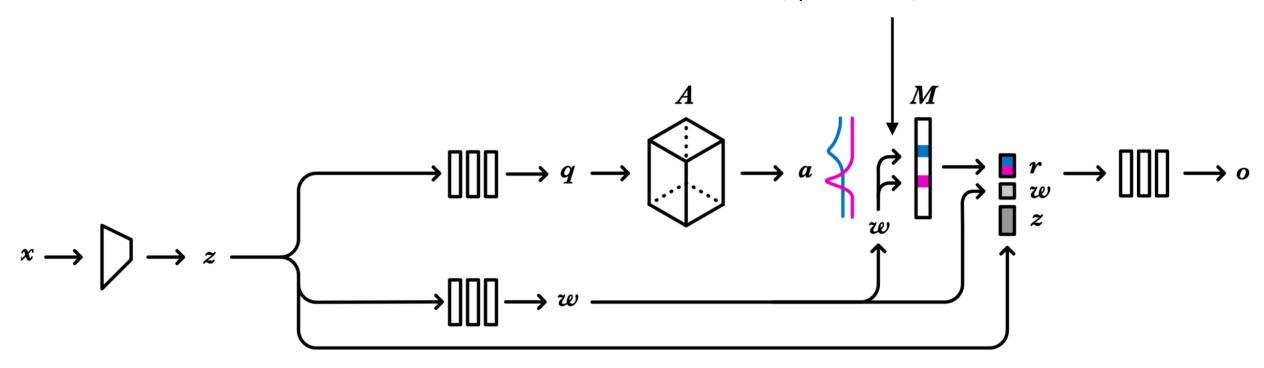
- Meta-Learning Neural Bloom Filters (ICML 2019)

Only additive write: parallelizable!

**Neural Bloom Filter** 

Writing to memory

$$M_{t+1} = M_t + wa^T$$

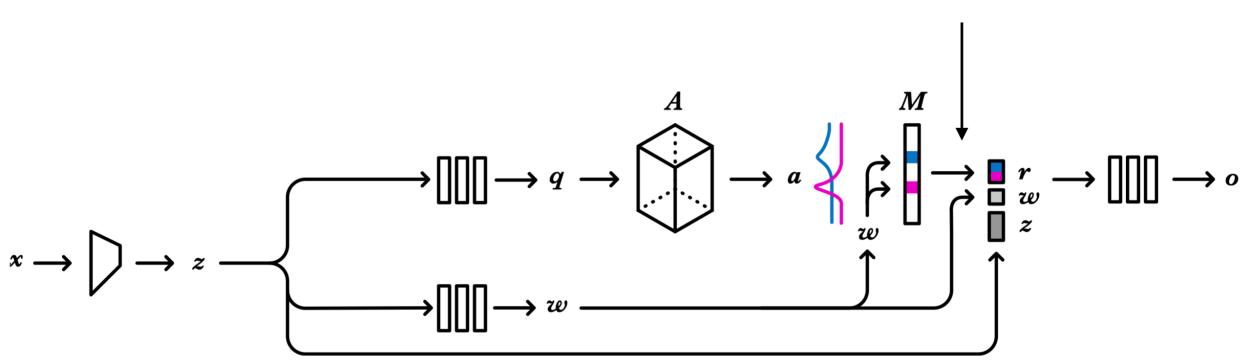


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**Neural Bloom Filter** 

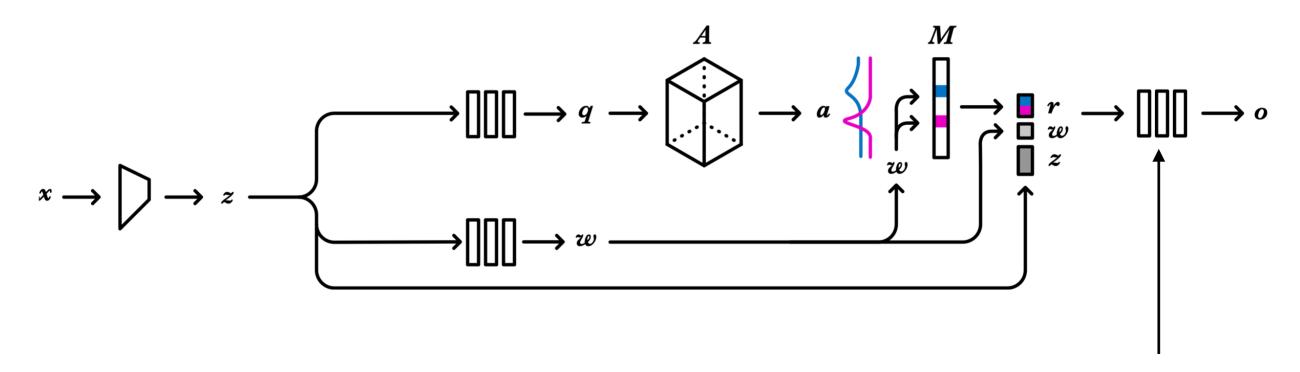
Reading from memory

$$r = M \odot a$$



- Meta-Learning Neural Bloom Filters (ICML 2019)

**Neural Bloom Filter** 



Output network
- 3-layer MLP

end for

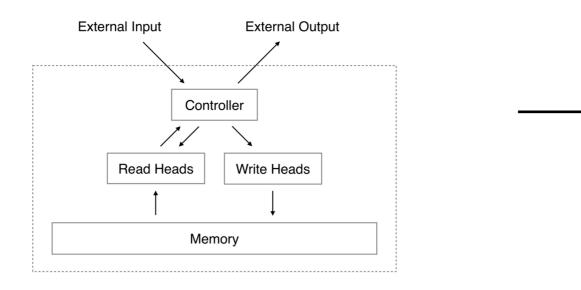
- Meta-Learning Neural Bloom Filters (ICML 2019)

```
Algorithm 2 Meta-Learning Training
                Let S^{train} denote the distribution over sets to store.
                Let Q^{train} denote the distribution over queries.
                for i = 1 to max train steps do
                   Sample task:
         Support Set | Sample set to store: S \sim \mathcal{S}^{train}
           Query Set | Sample t queries: x_1, \ldots, x_t \sim Q^{train}
                       Targets: y_j = 1 if x_j \in S else 0; j = 1, ..., t
One-Shot Learning | Write entries to memory: M \leftarrow f_{\theta}^{write}(S)
                   Calculate logits: o_i = f_{\theta}^{read}(M, x_i); j = 1, \dots, t
                   XE loss: L = \sum_{i=1}^{t} y_i \log o_i + (1 - y_i)(1 - \log o_i)
                  Backprop through queries and writes: dL/d\theta
 Learning to Learn
                   Update parameters: \theta_{i+1} \leftarrow \text{Optimizer}(\theta_i, dL/d\theta)
```

## **Summary**

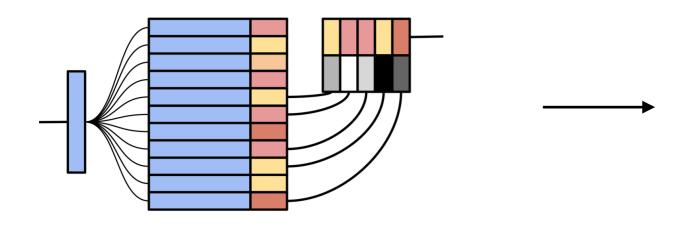
#### **Memory Matrix**

**Neural Turing Machines** 

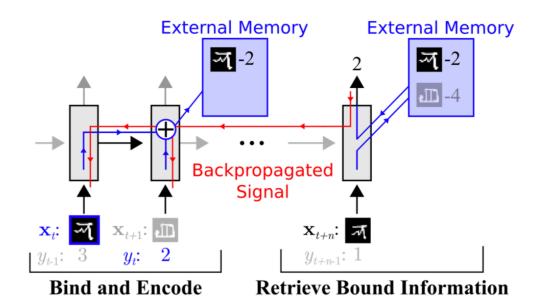


#### Key-Value based Memory

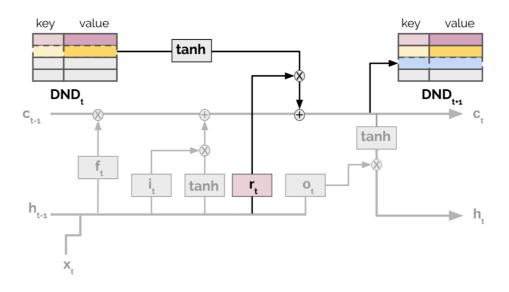
Differentiable Neural Dictionaries



#### Meta-Learning with MANNs



#### Meta-RL with Episodic LSTMs



#### **Summary**

Key-Value based Memory

**Conditionally Shifted Neurons** 

Rapid Adaptation to task at hand

